

AX1



BX1



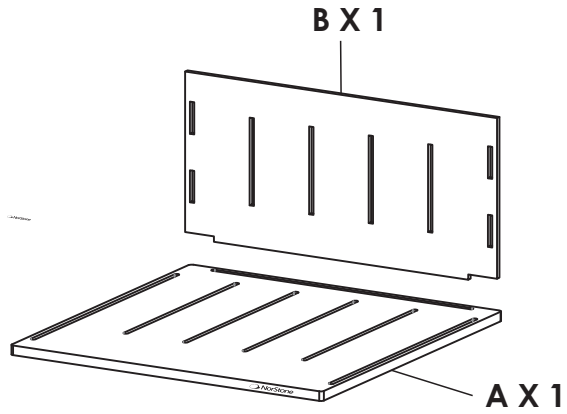
CX2



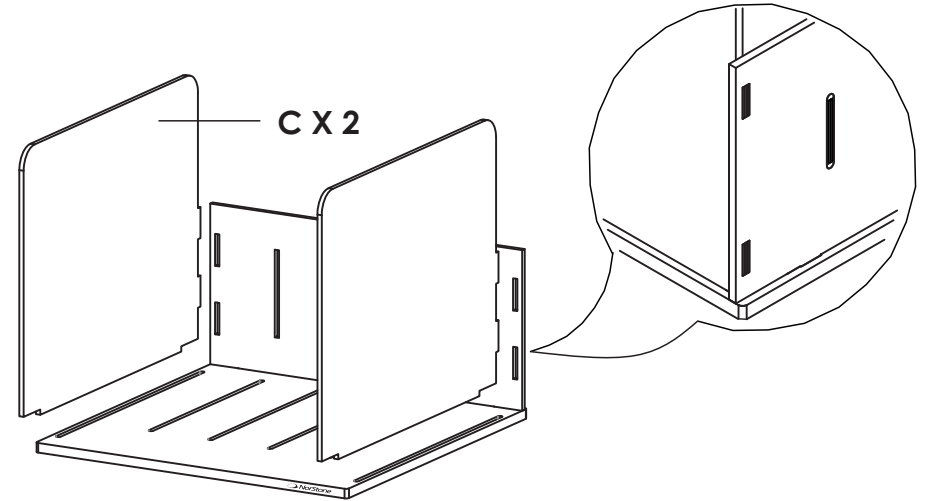
DX4



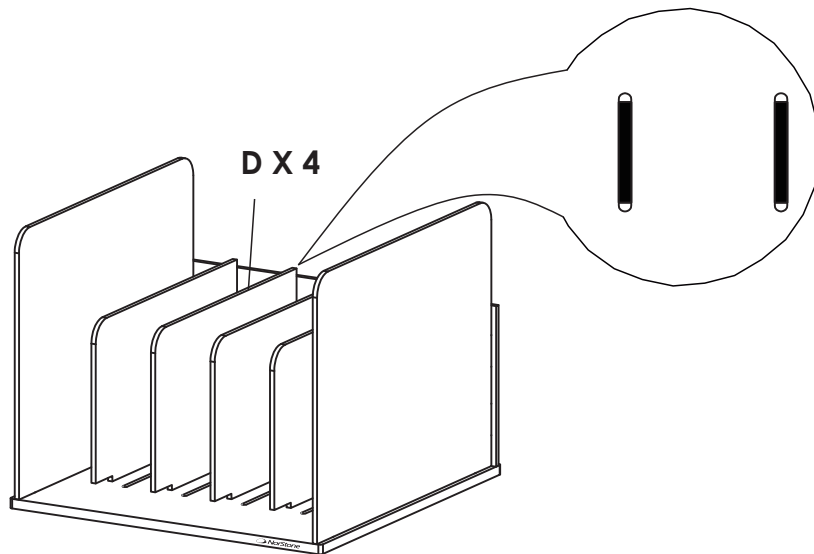
①



②



③



④

